



## **DISTRICT 2 DELGADO PLAYING LEAGUE RULES**

Revised 4/28/2006

### **1.00 REGISTRATION AND ELIGIBILITY**

- 1.01 All Division 3 teams intending to play in the District II Delgado Playing League (Delgado) must register online through the Delgado Playing League web site by JULY 15. Each sponsoring league of registration (League) is required to submit the Delgado participation fees and confirm the CYSA status of each of their teams. The league's registrar is to certify that the team has a minimum of eleven (11) or eight (8) Under-9/Under-10 registered players. Teams with less than eleven (11) (or eight (8) for under-9 & under-10 divisions) registered players by JULY 15 will not be accepted by Delgado. Late teams may be added if a division of that particular age group needs additional teams per section 2.01 or 2.02 or to remove byes from the schedule.
  - 1.01.1 A participation fee is set by the District 2 Board of Directors. A late fee of \$125 is added to the participation fee after July 15.
- 1.02 Eligible age will be determined in accordance with CYSA Constitution, By-laws, Rules and Regulations, Section 3:04 Limit Definition.
- 1.03 All Delgado teams must have current USYSA Passes for every player, coach and team manager at the start of Delgado League play. The USYSA Player Pass must include the player's picture, team name and ID# for current seasonal year. The USYSA player pass must be properly validated with the District II registrar's signature. All USYSA players, coaches and team manager passes will be laminated before the start of the Delgado seasonal year.
  - 1.03.1 All coaches are required to comply with the District 2 Coaching License Policy. Teams will not be scheduled to play without properly licensed coaches. If a Delgado League game is played with non-compliant coaches the game is forfeited and a fine equal to the participation fee will be assessed to the team's league of registration for each incident of non-compliance. The score shall stand 3-0 against the forfeiting team.
  - 1.03.2 All first and second year coaches and coaches at risk for continuing as a Delgado Coach must attend the annual Delgado Coaches Meeting. A 2 point deduction from the standings will be assessed teams not in compliance.

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- 1.04 A player who plays in a Delgado game and is not properly registered shall cause his/her team to automatically forfeit that game and may face further disciplinary action by the Board of Directors of Delgado, depending upon the nature of the violation. The score shall stand 3-0 against the forfeiting team.
- 1.05 Any registration and eligibility rule not covered in the above rules will be governed by the Constitution and Bylaws of California Youth Soccer Association, the United States Youth Soccer Association and the United States Soccer Federation.

### **2.00 SCHEDULING**

- 2.01 District II Delgado play shall be confined to the following age group classifications for both boys and girls; U-9, U-10, U-11, U-12, U-13, U-14, U-15, U-16, U-17, U-18, and U-19. If there are not enough teams to create an age pure division, the surviving division shall be at the even age grouping (u10, u12, u14, u16, u19).
- 2.02 A minimum of six (6) qualified teams are required to form a division.
- 2.03 The Delgado Board will determine the outcome of all scheduled but unplayed games (other than abandoned games).
- 2.04 The Delgado Board reserves the right to seed any and all teams that apply to play in the league.
- 2.05 Matches are to be played as scheduled however accommodations need to be made for home leagues without access to fields on a given date and it is advisable to reschedule to earlier in the season for late November and December matches. Both teams MUST report the same date of the rescheduled game along with the scores so that results can be confirmed.

If a game rescheduled at the request of a team for reasons other than field closure remains unplayed at the conclusion of the season it will be assigned a 3-0 forfeit against the team requesting the reschedule.

### **3.00 GAMES**

- 3.01 Lengths of game and ball sizes are determined by CYSA Constitution Bylaws and Regulations, Section 3.07.01.
- 3.02 Division standings will be determined by points: Win = 3, Tie = 1, Loss = 0. Forfeits = 3 points with a score of 3-0 for the non-forfeiting team.
- 3.03 If Divisions are tied at the end of league play, a winner will be determined in order of the following tie breakers: (1) winner of head to head competition; (2) goal differentials up to a maximum of 4 goals per game; (3) goals against; and (4) Delgado League scheduled play-off games. If a play-off game is tied, overtime periods will be played as defined by CYSA Constitution section 3.07.01. In the event no winner is determined after overtime, penalty kicks will be taken as specified by FIFA rules.

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### **4.00 REFEREES**

- 4.01 The home league will assign and pay referees. All game cards will be retained by the home league until division awards are determined.
- 4.02 All league referee assignors are required to schedule one licensed referee and two licensed assistant referees for each home game following the conditions of section 4.04. The center referee shall be older than the age group being officiated unless emergency conditions exist per section 4.05.
- 4.03 Only the diagonal system of control per USSF will be used in Delgado league games. No duals are allowed ever. This does not mean that three people have to show up to play an official game - only that the proper system of control is used.
- 4.04 Member organizations should make every effort to assist in recruiting officials so that enough federation referees will be available to permit use of the diagonal system of control for all competitions. Per USSF GUIDELINES, if three game officials do not show up, the following alternatives in order of preference are accepted:
- 1) One federation referee and two assistant referees, one of whom is a federation referee and one of whom is a trainee of the local referee program.
  - 2) One federation referee and two assistant referees who are both unrelated to either team participating in the game but are not federation referees.
  - 3) One federation referee and two assistant referees who are not both federation referees and who are affiliated with the participating teams.
- 4.05 If no referees show up and a suitable replacement can be found and agreed to by both coaches, the game can be played and will be considered official. No protest will be allowed based on the use of an emergency official.
- 4.06 If a game is abandoned by the referee for any reason in Law V (FIFA), the final outcome of the game will be determined by the Delgado Protest and Appeals Committee. The referee shall write a report and forward it to the League within 48 hours. There does not have to be a protest for the Protest and Appeals Committee to act on any information provided regarding an abandoned game.

### **5.00 TEAM / LEAGUE RESPONSIBILITY**

- 5.01 In all Delgado league games, both teams' bench areas will be on the same side of the field. Each coach or manager shall confine all coaches and reserve players to an area of not more than ten (10) yards on their side of the half line. Spectator areas shall be established on the opposite side of the field. Only players' and coaches' with USYSA passes shall be allowed on the teams' side of the field.
- 5.02 Each coach or manager shall maintain discipline and decorum among his assistant coaches and players.
- 5.03 A properly credentialed Coaches Pass, Assistant Coaches Pass or a Team Administrator's Pass must accompany each team official at each Delgado league game in order for the team to be eligible to play.

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- 5.04 The home team shall notify the visiting team of time and field no later than the Monday prior to the scheduled game.
- 5.05 BOTH teams are required to report the score of a game. Within 48 hours of the game, Coaches or managers must record the score on their team page at the Delgado website. Failure to report scores will be viewed as non-participation and the team and coaching staff may become ineligible to participate in the next Delgado season. Any team that fails to report within the 48-hour requirement will not be allowed to protest any scoring error in the reported score.
- 5.05.1 The Delgado Board of Directors may fine the league of registration an amount equal to the participation fee if a team fails to complete a season or in any other way irresponsibly affects the competitive results in its division.
- 5.06 Leagues shall coordinate with appropriate School District Official or City Field Maintenance Official with regards to field preparation. Leagues shall ensure that fields are lined properly for all Delgado games they are hosting and are safe for play. Goals are to be anchored so they cannot be tipped over. If a goal is not adequately anchored the game cannot be played and the game will be assigned a forfeit to the home team. The score shall stand 3-0 against the forfeiting team.
- 5.07 Leagues shall consider age levels, and schedule a suitable field for that age level including Under 9's and 10's. (See U9/U10 Rules.)

### **6.00 DISCIPLINE**

- 6.01 DELETED (*Delgado rules no longer require a substitution for a yellow card caution*)
- 6.02 During league play any player accumulating 3 red cards in league play will be suspended for twice the amount of the third suspension. Any player accumulating 4 red cards in league play will be suspended from league play indefinitely and their playing status reviewed by the Disciplinary Committee.
- 6.03 Any players sent off for fighting or referee assault will be suspended for 5 games minimum and their playing status reviewed by the Disciplinary Committee.
- 6.04 Any coach accumulating 2 send offs during league play will be suspended for a minimum of 6 games.
- 6.05 Any and all suspensions shall apply to Delgado play as well as any CYSA or USYSA sanctioned event.
- 6.06 Any team that accumulates 5 red cards during league play will forfeit 6 points in the league standings
- 6.07 Any team that accumulates 6 red cards during league play will be dismissed from the league and all of their games will become forfeits. The Board will determine their team status for the next season.
- 6.08 Any Delgado player or coach who accumulates 4 red cards from in or out of the league will receive an additional 2 games suspension. Any further red cards will result in an immediate suspension from league and their status will be reviewed by the Board.

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- 6.09 Any team that accumulates 7 red cards in or out of league play will be put on immediate probation and any further red cards will result in dismissal from the league.
- 6.10 All of these penalties can be appealed per CYSA guidelines.
- 6.11 The tracking of red cards will be coordinated with the District II red card committee chairman. The tracking of red cards for accumulation purposes will begin on July 1<sup>st</sup> and continue until June 30<sup>th</sup> of the following year.
- 6.12 All referees are required to mail any red card reports within 48 hours. All red card reports, with the pass included, for all age groups will be sent to:
- Marco Wiebes, Delgado League President  
2231 Thayer Ave  
Hayward, Ca, 94545
- 6.13 All teams are required to honor the penalizing of red card suspensions. Any team found to be in violation of this rule will be subject to league sanctions.
- 6.14 Delgado reserves the right to hold a pass for any coaches or player involved in a serious incident until the suspension has been served. All red card reports will be sent to the home league president. Player passes will be sent to the league president of the registered player.
- 6.15 Any team who has a spectator or parent involved in a serious incident during a Delgado league game is subject to sanctions by the Delgado Board. A report must be filed with the Delgado league before any action can be taken.
- 6.16 Delgado reserves the right to increase the length of any suspension for a Delgado member.

### **7.00 PROTESTS**

- 7.01 For protest to be valid, the opposing team official and the referee must be notified the game is under protest prior to leaving the field. The referee must record protests on the game card. The protest must be in writing and delivered to the appointed Protest and Appeals Committee within two (2) days after the game being protested. A \$50 fee must accompany the protest, which will be returned if the appeal is upheld.
- 7.02 A protest will not be allowed for any inaccuracy in game scores in which the protesting team did not report their score within the required 48-hour reporting period per section 5.05.

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**Policies and Practices:**

- 1.01 The Board has looked unfavorably on teams or individuals who seek advantage for their record by citing rules and regulations. We are soccer advocates not lawyers.
- 1.02 Some areas have access to fields only one day a weekend – either Saturday or Sunday. Visiting teams will need to adjust their assigned match to accommodate this restriction.
- 1.03 Schedulers need be aware of the distance a visiting team travels. An 8:30 a.m. game for visitors 90 minutes away is not nice.
- 1.03.1 Schedulers for high school aged teams should be aware of College Board exams.
- 1.04 Email has become the standard method of communication; however, many teams do not have coaches or managers who regularly access their accounts. In the spirit of playing the game sometimes telephones and the post office are needed.
- 1.05 Dangerous field conditions need to be reported to the Delgado President
- 1.06 The absence of a particular coach or star players is not a justifiable reason to reschedule a game.
- 1.07 When the head coach and the manager are from the same household, email and phone information for an alternate contact must be shown on the team's page.
- 1.08 Teams will be seeded into A, B, C and D Divisions (as needed) by strength and experience.
- 1.09 Trophies will be awarded to the A Division 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place. All lower divisions will receive medals.
- 1.10 The current software is unable to analyze tie-breakers so the order of presentation in the standings for teams with identical points may not reflect the actual placement.
- 1.11 Online rosters are used only for placing teams into divisions. Once schedules are set there is no need to update your player roster.